User Guide: Blackjack

Using TCPServer, and TCPClient

# Information

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## Version: 1.0

## Category: Games, Gambling

# Developer Info

Utilizing TCP protocol this client server application houses the bulk of the logic server side as the client makes calls to get and send what it needs as the game proceeds.

# Description

This blackjack console game allows you to play against the dealer, and amongst other players with the same dealer.

# Rules

* You can only bet full credits
* You cannot bet more than your total credit amount
* The dealer always takes precedence (casino house rules)
* The dealer does not hit once their cards total 17

# Game Sequence

* You enter the game and are asked to make a bet before your initial hand of cards are given
* You are given two card and are also informed of other player’s in the game’s cards as well as the dealers cards
* You are given move options based on your cards, possible options include;
  + HIT, STAND, DOUBLE DOWN, SPLIT
* After a possible move is chosen you are presented with your next set of options
* After your turn the dealers hits until he hits greater than 17